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# Chyby při matematickém modelování aneb co se nepovedlo

Petr Beremlijski

Katedra aplikovaná matematiky Fakulta elektrotechniky a informatiky Vysoká škola báňská - Technická univerzita Ostrava

ŠKOMAM 2019, Ostrava

29. 1. 2019





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#### Obsah

- Co to je matematické modelování a k čemu je dobré?
- Co se může pokazit?
- A co se pokazilo?







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#### Matematické modelování















Příklad 1 - Deformace struny







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Příklad 1 - Diskretizace struny





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#### Příklad 1 – Odhad deformace struny

Soustava lineárních rovnic:

$$-u_{0} + 2u_{1} - u_{2} = h^{2}F$$

$$-u_{1} + 2u_{2} - u_{3} = h^{2}F$$

$$-u_{2} + 2u_{3} - u_{4} = h^{2}F$$

$$-u_{3} + 2u_{4} - u_{5} = h^{2}F$$

$$-u_{4} + 2u_{5} - u_{6} = h^{2}F$$

$$U_{0} = u_{6} = 0$$

$$U_{0} = u_{6} = 0$$

$$U_{1} = 0.2780$$

$$U_{0} = u_{6} = 0$$

$$U_{1} = 0.2780$$

$$U_{0} = u_{6} = 0$$

$$U_{1} = 0.2780$$

$$U_{1} = 0.2780$$

$$U_{2} = 0.4448$$

$$U_{3} = 0.5004$$

$$U_{4} = 0.4448$$

$$U_{3} = 0.5004$$

$$U_{4} = 0.4448$$

$$U_{3} = 0.5004$$

$$U_{4} = 0.4448$$

$$U_{5} = 0.1112$$

$$-u_{4} + 2u_{5} = 0.1112$$

$$U_{1} = 0.2780$$

$$U_{2} = 0.4448$$

$$U_{3} = 0.5004$$

$$U_{4} = 0.4448$$

$$U_{5} = 0.2780$$





• Shape optimization in contact problem with Coulomb friction

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• Shape optimization in contact problem with Coulomb friction

$$egin{array}{l} \min \Theta(oldsymbollpha) \ {
m subject to} \ oldsymbollpha \in U_{{
m ad}}, \end{array}$$

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• Shape optimization in contact problem with Coulomb friction

$$\min \Theta(oldsymbollpha)$$
  
subject to  
 $oldsymbollpha \in U_{\mathit{ad}},$ 

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where  $\Theta(oldsymbollpha) := \mathcal{J}(oldsymbollpha, \mathcal{S}(oldsymbollpha))$ 

Signorini problem - the meaning of control variables lpha



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# Shape optimization - Indirect approach (Neglecting friction)

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• Shape optimization problem is solved with  $\mathcal{F} = 0$ .

# Shape optimization - Indirect approach (Neglecting friction)

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- Shape optimization problem is solved with  $\mathcal{F} = 0$ .
- Function  $\Theta(\alpha) := \mathcal{J}(\alpha, \mathcal{S}(\alpha))$  is differentiable.

# Shape optimization - Indirect approach (Neglecting friction)

- Shape optimization problem is solved with  $\mathcal{F} = 0$ .
- Function  $\Theta(\alpha) := \mathcal{J}(\alpha, \mathcal{S}(\alpha))$  is differentiable.
- Does the optimized shape computed with  $\mathcal{F} = 0$  approximate the optimized shape of original problem?

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 $egin{array}{l} \min_{oldsymbollpha} \|oldsymbol\lambda_c(oldsymbollpha)\|_4^4 \ {
m subject to} \ oldsymbollpha \in U_{{
m ad}} \end{array}$ 

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number of subdomains 8

 $egin{array}{l} \min_{oldsymbol{lpha}} \|oldsymbol{\lambda}_c(oldsymbol{lpha})\|_4^4 \ {
m subject to} \ oldsymbol{lpha} \in U_{{
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number of subdomains 8 number of design variables 36

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number of subdomains 8 number of design variables 36 nodal degrees of freedom 8 232

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egin{array}{l} \min_{oldsymbol{lpha}} \|oldsymbol{\lambda}_c(oldsymbol{lpha})\|_4^4 \ {
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```
number of subdomains 8
number of design variables 36
nodal degrees of freedom 8 232
elastic body:
Young modulus E := 1.1 \cdot 10^5 MPa, Poisson's ratio \nu := 0.33
```

```
egin{array}{l} \min_{oldsymbol{lpha}} \|oldsymbol{\lambda}_c(oldsymbol{lpha})\|_4^4 \ {
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```
number of subdomains 8
number of design variables 36
nodal degrees of freedom 8 232
elastic body:
Young modulus E := 1.1 \cdot 10^5 MPa, Poisson's ratio \nu := 0.33
coefficient of Coulomb friction \mathcal{F} := 0
```

```
egin{array}{l} \min_{oldsymbol{lpha}} \|oldsymbol{\lambda}_c(oldsymbol{lpha})\|_4^4 \ {
m subject to} \ oldsymbol{lpha} \in U_{{
m ad}} \end{array}
```

```
number of subdomains 8
number of design variables 36
nodal degrees of freedom 8 232
elastic body:
Young modulus E := 1.1 \cdot 10^5 MPa, Poisson's ratio \nu := 0.33
coefficient of Coulomb friction \mathcal{F} := 0
body traction P := 3000 \frac{N}{mm^2}
```

#### Signorini problem II (without friction): Initial design



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# Signorini problem II (without friction): Normal contact stress for initial design



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# Signorini problem II (without friction): Normal contact stress for initial design



 $\|\boldsymbol{\lambda}_{c}(\boldsymbol{\alpha})\|_{4}^{4} = 4.2334 \cdot 10^{17}$ 

#### Signorini problem II (without friction): Optimized design



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# Signorini problem II (without friction): Normal contact stress for optimized design



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# Signorini problem II (without friction): Normal contact stress for optimized design



Signorini problem II (without friction): Normal contact stress for optimized design (smaller normal contact stress range scale)



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### Signorini problem I and II - comparison 1 (both with friction): Normal contact stress for optimized design



# Signorini problem I and II - comparison 2 (both with friction): Normal contact stress for optimized design



# Signorini problem I and II - comparison 2 (both with friction): Normal contact stress for optimized design



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#### Chyby, které se mohou objevit

- Chyba matematického modelu
- Chyba metody, chyba aproximace
- Chyby v kódu algoritmu
- Chyby ve vstupních datech
- Zaokrouhlovací chyby, chyby zápisu čísla v počítači





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#### Mariner 1

- Zničen 22. 7. 1962 při letu k Venuši kvůli chybě v kódu algoritmu
- Celková škoda cca 550 miliónů USD



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#### Systém Patriot

- Selhal 25. 2. 1991 během první války v Perském zálivu kvůli zaokrouhlovací chybě
- Výsledkem byl dopad irácké rakety Scud na americká kasárna a smrt 28 amerických vojáků a zranění cca 100 dalších osob



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#### Sleipner A

- Plošina Sleipner pro těžbu zemního plynu, která byla umístěna v Severním moři poblíž Norska, se 23. 8. 1993 zřítila kvůli chybě nepřesnému použití metody konečných prvků (chyba metody, chyba aproximace)
- Celková škoda cca 700 miliónů USD

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#### Ariane 5

- Zničen 4. 6. 1996 30 sekund po startu kvůli špatnému zápisu čísla v počítači
- Celková škoda cca 500 miliónů USD





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#### Mars Climate Orbiter

- Zničen 23. 9. 1999 při vstupu do atmosféry Marsu kvůli chybě ve vstupních datech
- Celková škoda cca 330 miliónů USD







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#### Děkuji za pozornost!



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#### Soutěžní otázka do soutěže ŠKOMAM Cup

- Převeďte číslo z desítkové soustavy do dvojkové: 0,  $\overline{1}_{10} = ?_2$
- Převeďte číslo z dvojkové soustavy do desítkové: 0,  $\overline{1}_2 = ?_{10}$